

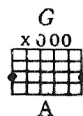
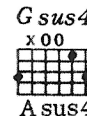
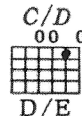
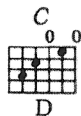
You've got a friend

Words and Music by
CAROLE KING

Moderately

Guitar → G
(capo
2nd fret)

Piano → A



mp legato

F#m7



B7



Em



B7



When you're down — and trou - bled and you
a - bove — you should turn

Em



B7



Em7



Am7



need a help-ing hand, — and noth - ing, oh,
dark and full of clouds, — and that old north

D7sus4



E7sus4

G



A

G sus4



A sus4

noth - ing is go - ing to right,
wind should be - gin to blow,

F#m7



G#m7

B7



C#7

close your eyes and think of me and
keep your head to - geth - er and

Em



F#m

B7



C#7

Em7



F#m7

Am7



Bm7

soon I will be there to bright-en up
call my name out loud. Soon I'll be

Bm7



C#m7

D7sus4



E7sus4

e - ven your dark - est night.
knock - ing up - on your door.

D7
0
E7

G
x000
A

Gmaj7
x00
Amaj7

You just call _____ out my name, _____ and yo

Cmaj7
000
Dmaj7

Am7
0 0 0
Bm7

D7sus4
0
E7sus4

Gmaj7
x00
Amaj7

know wher-ev - er I am, _____ I'll come run - ning

D7sus4
0
E7sus4

to see you a - gain, _____

G
x000
A

Gmaj7
x00
Amaj7

Cmaj7
000
Dmaj7

Win-ter, spring, sum-mer, or fall, _____ all you got to do is _____ call

Em7 0 0 0 0
F#m7

To Coda

Cmaj7 0 0 0 0
Dmaj7

Bm7 0 0 0 0
C#m7

and I'll be there, yeah, yeah,

1. Am7 0 0 0 0 D7sus4 0
Bm7 E7sus4

G x 0 0 0 0
A

C 0 0 0 0
D

C/D 0 0 0 0
D/E

yeah. You've got a friend.

Gsus4 x 0 0 0 0 A
Asus4 A

F#m7 0 0 0 0
G#m7

B7 0 0 0 0
C#7

2. Am7 0 0 0 0 D7sus4 0
Bm7 E7sus4

If the sky, yeah, Hey, ain't

C/F x 0 0 0 0
D/G

F 0 0 0 0
G

C 0 0 0 0
D

it good to know that you've got a friend when



A



Asus4



Amaj7



D

peo-ple can be — so cold. — They'll hurt you and de - sert —



G7



F#m7

you. Well, they'll take your soul — if you let —

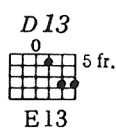


B7



E7sus4

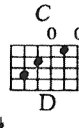
— them. Oh, yeah, but don't — you let them.



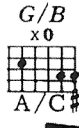
E13

D. S. % al Coda

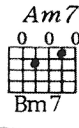
Coda



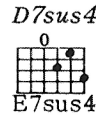
D



A/C#



Bm7

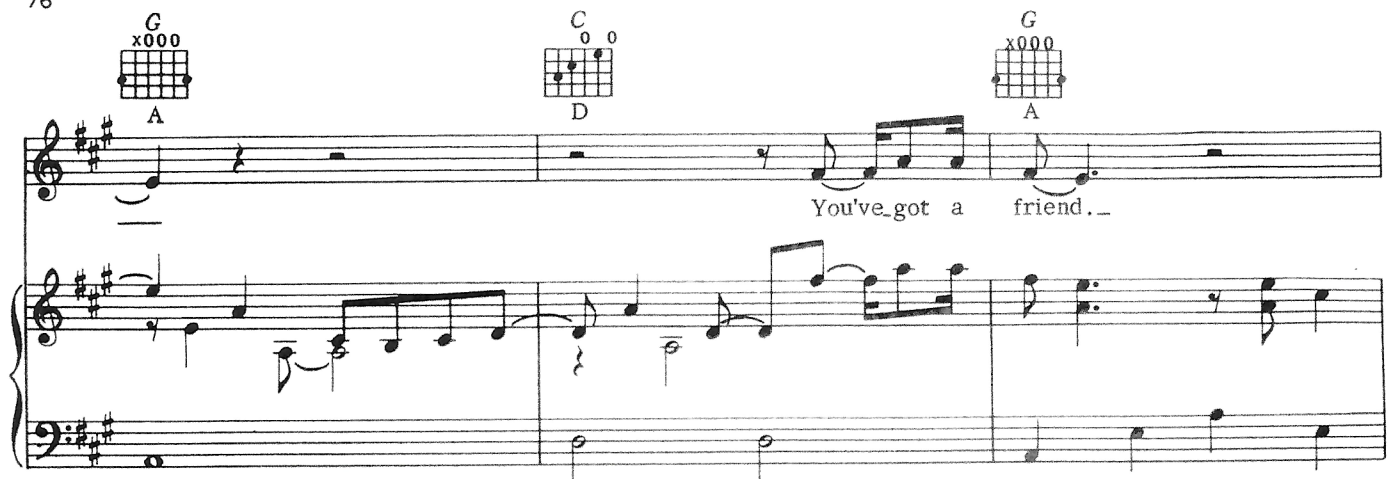


E7sus4

You just call — be there, yes — I will. — You've got a friend. —

G x000 A C 0 0 0 D G x000 A

You've got a friend...



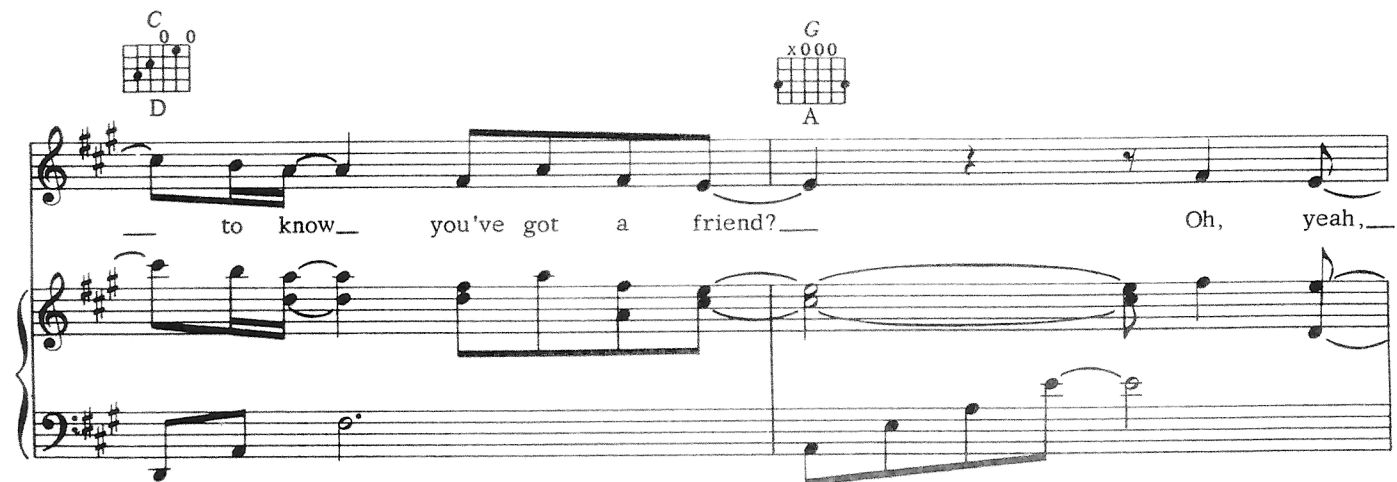
C 0 0 0 D G x000 A

Ain't it good_ to know_ you've got a friend? Ain't it good_



C 0 0 0 D G x000 A

to know_ you've got a friend?_ Oh, yeah_



C 0 0 0 D Gsus4 G Asus4 A

yeah_ You've got a friend_

